Mill House Studios

Thanks

…for downloading these assets. As with quite a lot of folks, I suspect, I had an itch that needed scratching, and these are the result. Hope they're useful.

Also, huge thanks to Megasploot, Nexoness, Evanos and all the other members of the Wonderdraft community, without whom this wouldn't have been possible.

Notes

These assets are intentionally pretty simple, and do not have shading, as they are intended to be rotated around a lot, and that would destroy any 3d effect. If you want to shade the roof tops, my advice would be to wait until you've finished and do it in an external paint program.

I recommend making copious use of the mirror (Alt) and rotate (comma, period or Space + mouse wheel) tools while building your city. All assets (except the market stalls) are `sample_color` mode.

Summary of assets:

Square - contains square city blocks of various designs, all *roughly* the same size.
Odd Shapes - what it says: bits to fill in odd corners. I expect to add to this a lot
Buildings - individual or larger buildings that take up most of a square block
Misc - stuff like jetties, walls, bridges, market stalls
Slope Hatching - a path you can use to show slopes. This is rather limited by the available width of paths, but I've found it useful.

License

Personal use is covered by the attached CC NC-BY-SA 4.0 license.

For commercial use, ask me! While I am (obviously) interesting in making a return on my effort, I'm equally interested in supporting independent creators and getting my work out there. Depending on who you are, commercial licenses for things I create may range anywhere from 'just give me a link and a credit' upwards.

Contact

You can reach me by email at studio@the-mill-house.org.uk, or on the Wonderdraft Discord as FleetfootMike.